

BUUpdateSnapshotImage

windowNumber

```
typedef void (*BURequestSnapshotImageCallback)(void * token,  
        CFURLRef backupURL);  
void BURegisterRequestSnapshotImage(void * token,  
        BURequestSnapshotCallback callback);  
void BUUpdateSnapshotImage(int windowNumber, CFURLRef url);
```

Data Callbacks

- Upon receiving the startup call, you register your other callbacks, to provide data and handle events
- Time Machine provides request callbacks for window snapshots and for thumbnail images, but we'll just use snapshots.
- To generate a snapshot image, create a window for the data at the given URL, and call **BUUpdateSnapshotImage()**, providing the CG window number (using `-[NSWindow windowNumber]`) and the provided URL as parameters.

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        CFURLRef backupURL);  
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        BURequestSnapshotCallback callback);  
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Snapshot Events